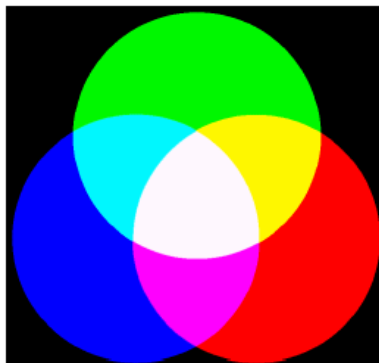


**資訊網路與多媒體研究所**  
**資格考試科目：數位影像處理**

2008 年 3 月 13 日



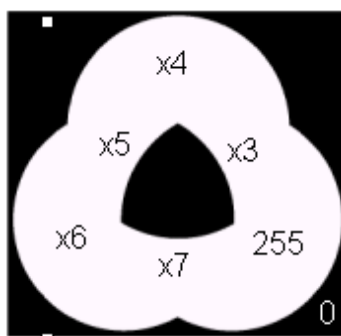
1. (20%)

The following three 8-bit images are (left to right) the *H*, *S*, and *I* component images extracted from the above image. The numbers indicate gray-level values. Answer the following questions, explaining the basis for your answer in each. If it is not possible to answer a question based on the given information, state why you cannot do so.

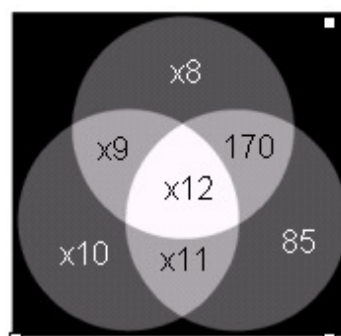
- (a) Give the gray-level values of  $x_1$  and  $x_2$  in the hue image.
- (b) Give the gray-level values of  $x_3, \dots, x_7$  in the saturation image.
- (c) Give the gray-level values of  $x_8, \dots, x_{12}$  in the intensity image.



the hue image



the saturation image



the intensity image

2. (20%)

- (a) What is histogram equalization? Write down the algorithm and pseudo codes for histogram equalization. Explain why histogram equalization can be used for image enhancement.
- (b) Is the histogram equalization operation idempotent? Why?

3. (20%)

The general form of a bilinear function  $g(\cdot)$  of two variables is:

$$g(\alpha, \beta) = A_0 + A_1\alpha + A_2\beta + A_3\alpha\beta \quad (2.1)$$

Consider Figure 2.1. The problem of image interpolation is to compute  $g(x,y)$  given its four neighbors,  $f_0$ ,  $f_1$ ,  $f_2$ , and  $f_3$ . Using the bilinear function given in equation (2.1), derive the following interpolation function:

$$g(\alpha, \beta) = (1-\alpha)(1-\beta)f_0 + \alpha(1-\beta)f_1 + (1-\alpha)\beta f_2 + \alpha\beta f_3 \quad (2.2)$$

where  $0 \leq \alpha \leq 1$  and  $0 \leq \beta \leq 1$ .

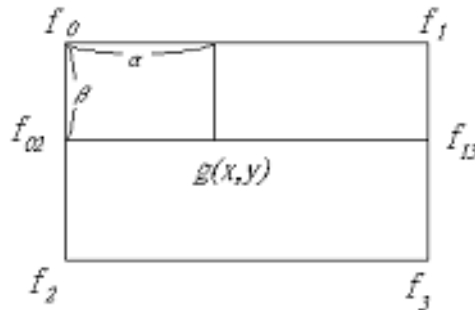


Figure 2.1

4. (20%)

A gray-scale image,  $f(x,y)$ , is corrupted by additive noise spikes that can be modeled as small, cylindrical artifacts of radii  $R_{\min} \leq r \leq R_{\max}$  and amplitude  $A_{\min} \leq a \leq A_{\max}$ . Develop a morphological filtering approach for cleaning up the image. Please describe the limitation of your approach. (For example, when does it not work?)

5. (20%)

- What is the Wiener filter? Is it optimal? If yes, in which sense?
- When does the Wiener filter reduce to the inverse filter? Why?